Springfield School

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| Blackbirds Class Medium Term Planning for Music 1 |
| Topic: Pioneers  |

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| **Lesson 1 ‘link it’** **Computing – Composition** **Representing sounds with symbols** Music Express – Year 3 Earcon game- Listen to earcons and identify them in a sequence in a listening game Emoticon song- Learn to sing Emoticon song with expressive sounds and actions Percussion emoticons -Compose sounds on tuned and untuned percussion for each emoticon | **Lesson 2 ‘learn it’**  **Computing – Composition** **Using voices creatively and expressively**Music Express – Year 3 The telephone song- Learn to sing the call and response song The telephone song Ringtones- Create mobile phone ringtones using voices Ringtones performance- Perform the vocal ringtones | **Lesson 3 ‘check it’****Computing – Composition****Creating and performing from a symbol score**Let the games begin- Match audio themes with their game app images Smiley computer game -Match computer game movements with audio sequences Smiley’s new moves -Compose and play computer game sound effects on percussion |
| **Lesson 4 ‘link it’****Computing – Composition** Music Express – Year 3 Create new ring tone for ,mobile phone. Compose using technology to aid.  | **Lesson 5 ‘learn it’** **Computing – Composition** Music Express – Year 3 Create new ring tone for ,mobile phone. Compose using technology to aid.  | **Lesson 6 ‘check it’**  **Computing – Composition** Music Express – Year 3 Create new ring tone for ,mobile phone. Compose using technology to aid. |

Take the objectives for the LO stickers from this section

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| Substantive Knowledge (Content) | Disciplinary Knowledge (Skills)  |
| Pupils should be taught to: • use their voices expressively and creatively by singing songs and speaking chants and rhymes; • play tuned and untuned instruments musically; • listen with concentration and understanding to a range of high-quality live and recorded music; • experiment with, create, select and combine sounds using the inter-related dimensions of music. | * Make and combine sounds using the inter-related dimensions of music.
* Use their voices expressively and creatively by singing songs and speaking chants and rhymes.
* Create a sequence of long and short sounds.
* Recognise and explore how sounds can be combined and used expressively.
* **Choose, order and combine sound to create an intended effect.**
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Progression of Learning

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| ‘Link It’  | ‘Learn It’ | ‘Check It’  | ‘Show It’ | ‘Know It’ |
| Previous learning of pupils * Knowledge of places
* Skills in listening and responding
 | Activities provided during lesson Resources Using Music Express Explore numbers and sounds relating to technology and sounds Explore sounds that can be created for technology  | Independent activities linked to lesson Resources **PPTs** **Books**  Play instruments Create sounds Demonstrate steady beat and vary tempo in response.  | How will the pupils share knowledge during or end of lesson**Explore and discuss photographs of lessons**Share and compare work through performance  | Retrieve or generalization of learning after lesson * Listen to beats and pitch in other music
* Discuss places and sounds that relate to technology
* Perform compositions
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